

Hyperspectral Unmixing with Rare Endmembers via Minimax Nonnegative Matrix Factorization

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Abstract—Hyperspectral images are used for ground-cover classification because many materials can be identified by their spectral signature, even in images with low spatial resolution. Pixels in such an image are often modeled as a convex combination of vectors, called endmembers, that correspond to the reflectance of a material to different wavelengths of light. This is the so-called linear mixing model. Since reflectance is inherently nonnegative, the task of unmixing hyperspectral pixels can be posed as a low-rank nonnegative matrix factorization (NMF) problem, where the data matrix is decomposed into the product of the estimated endmembers and their abundances in the scene. The standard NMF problem then minimizes the residual of the decomposition. Thus, using NMF works well when materials are present in similar amounts, but if some materials are under-represented, they may be missed with this formulation. Alternatively, we propose a novel hyperspectral unmixing model using a collection of NMF subproblems solved for patches of the original image. The endmembers are estimated jointly, such that the maximum residual across all patches is minimized. In this paper we estimate the solution to the patch-based minimax NMF model, and show that it can estimate rare endmembers with superior accuracy.

Index Terms—nonnegative matrix factorization, hyperspectral unmixing, minimax, approximate subgradient, low-rank

I. INTRODUCTION

Hyperspectral images (HSI) are 3-mode tensors that measure the reflectance (or radiance) of a scene with respect to a large number of narrow wavelength-bands of light. Due to the high spectral resolution of modern imaging systems, it is often possible to distinguish ground-cover materials in an HSI even when spatial resolution is quite low. Pixels in such an image can contain one or more materials depending on scale, so they are commonly modeled by a linear mixing model. Let $X \in \mathbb{R}_+^{b \times p}$ be a nonnegative matrix corresponding to a raster-scanned hyperspectral image with b wavelengths measured at each of p pixels. If the image contains r unique materials, the linear mixing model that describes the matrix X is written as

$$X = WH \quad (1)$$

for $W \in \mathbb{R}_+^{b \times r}$ and $H \in \mathbb{R}_+^{r \times p}$ with $H^T \mathbf{1}_r \leq \mathbf{1}_r$ where $\mathbf{1}_r \in \mathbb{R}^r$ is the vector of all 1's. Note that we have relaxed the sum-to-one constraints (that is, $H^T \mathbf{1}_r = \mathbf{1}_r$) on the abundances to allow for different illuminations across the pixels of the image.

One significant arm of research in the remote sensing community focuses on identifying the constituent materials in

an observed HSI by 'unmixing' the data matrix to reveal the spectral signatures of the materials present in the image and their contribution to each pixel. This blind hyperspectral unmixing (HU) problem has the following typical assumptions: W has full column rank, H has full row rank, and r is known.

If we view the origin and the columns of W as the vertices of an r -dimensional simplex, then in the noiseless case, the data points are contained in this simplex. One technique to perform the hyperspectral unmixing and recover this simplex is nonnegative matrix factorization (NMF), which solves

$$\min_{W \in \mathbb{R}_+^{b \times r} H \in \mathbb{R}_+^{r \times p}} d(X, WH), \quad (2)$$

where $d : \mathbb{R}^{b \times p} \times \mathbb{R}^{b \times p} \rightarrow \mathbb{R}$ is some distance measure. The squared Frobenius norm is often chosen for the distance function, $d(A, B) = \|A - B\|_F^2 = \sum_{i=1}^b \sum_{j=1}^p |A(i, j) - B(i, j)|^2$, because it makes the optimization problem computationally easier to tackle (in particular, it is a convex nonnegative least-squares problem in W for H fixed, and vice versa), and is the maximum likelihood estimator for Gaussian noise. However, two issues confound this approach to HU, first, Problem (2) is ill-posed so the solution is often not unique, and second, if the image is dominated by a subset of the materials, finding r endmembers with the best least-squares fit does not always lead to the complete set of materials in the presence of noise.

The first issue, the uniqueness and identifiability of NMF, is an active area of research in its own right. Under some appropriate conditions on the data, it has been shown that the solution can be uniquely identified by searching for a solution such that the simplex defined by the columns of W has the minimum volume [1]–[4], which is referred to as minimum volume NMF (min-vol NMF).

The second issue, improving the estimation of rare endmembers, is the topic of this paper. It has garnered less attention, but research suggests that the number of groundtruth endmembers in some popular datasets is much higher than typically reported [5]. Existing approaches to improve their estimation require a rough identification of the pixels that contain the rare materials, and include techniques such as separately processing pixels with abundant materials and rare materials [6], or using bootstrap resampling on pixels containing rare materials to increase their impact on unmixing [7].

In contrast, this paper proposes a novel method for HU with rare materials with no pre-identification of pixels containing those materials. We use efficient existing methods to solve a variant of min-vol NMF, and improve the estimation of rare

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endmembers relative to standard least-squares techniques. The main contributions of this paper are three-fold: (i) the least-squares model is reformulated by partitioning the image into smaller regions and minimizing the maximum least-squares fit across all patches, (ii) a heuristic solution is proposed for the minimax problem based on an approximate subgradient algorithm applied to the dual, and (iii) we illustrate the effectiveness of the proposed approach on realistic data sets.

II. BACKGROUND

Given a nonnegative matrix $X \in \mathbb{R}_+^{b \times p}$ and a factorization rank r , NMF attempts to decompose X into the product of two nonnegative matrices, $X = WH$, where $W \in \mathbb{R}_+^{b \times r}$ and $H \in \mathbb{R}_+^{r \times p}$. The decomposition problem can be written as in (2). The constraints $W, H \geq 0$ mean that the elements of W and H are nonnegative. Solving Problem (2) exactly is NP-hard in general [8], and the solution is in most cases not unique [4]. A common variant of the NMF problem that makes it well-posed is to search for a solution such that the simplex defined by W has the minimum volume. This approach to NMF has roots in the hyperspectral image processing community, see for example [9]–[11]. With this modification and a *sufficiently scattered* condition on the data, the minimum volume solution to Problem (2) is unique and identifiable up to permutation and scaling of the columns of W and the rows of H [1]–[3]. The sufficiently scattered condition essentially amounts to points being distributed on all facets of the convex hull spanned by W and requires H to have some degree of sparsity, which ensures that the solution to min-vol NMF is the true solution. The standard approach to solve min-vol NMF is to penalize the volume of simplex defined by the columns of W :

$$\min_{\substack{W, H_i \geq 0 \\ H_i^T \mathbf{1}_r \leq \mathbf{1}_r}} d(X, WH) + \beta v(W), \quad (3)$$

where $v : \mathbb{R}^{b \times r} \rightarrow \mathbb{R}$ measures the volume of W and $\beta > 0$ is a penalty parameter. The additional constraint, $H^T \mathbf{1}_r \leq \mathbf{1}_r$, forces the reconstructed columns of X to be within the convex hull of the columns of W and the origin. Thus one possibility for the function v is the volume of this convex hull,

$$\text{vol}(\text{conv}\{\mathbf{w}_1, \mathbf{w}_2, \dots, \mathbf{w}_r, \mathbf{0}\}) = \frac{1}{r!} \sqrt{\det(W^T W)}. \quad (4)$$

In this work, however, the simplex volume is measured by

$$v(W) \doteq \log \det(W^T W + \delta I) \quad (5)$$

for some $\delta > 0$. The small eigenvalue weight, δ , improves the conditioning of the Gram matrix, $W^T W$, and the $\log \det(\cdot)$ function has a tight convex upper bound which leads to efficient optimization algorithms. It has been empirically shown to provide good results as a volume regularizer [11]–[13].

III. MINIMAX NMF AND PROPOSED METHOD

Suppose that a hyperspectral image consisting of b spectral bands at each of p pixels is partitioned into n patches of m pixels, and raster-scanned to create $X_i \in \mathbb{R}_+^{b \times m}$ for $i = 1, \dots, n$. We can perform spectral unmixing with an abundance matrix,

$H_i \in \mathbb{R}_+^{r \times m}$, for each of these n patches and a single endmember matrix, $W \in \mathbb{R}_+^{b \times r}$, that is jointly estimated for all patches. That is, for $i = 1, \dots, n$ we solve

$$\min_{\substack{W, H_i \geq 0 \\ H_i^T \mathbf{1}_r \leq \mathbf{1}_r}} \|X_i - WH_i\|_F^2 + \beta v(W). \quad (6)$$

The overall accuracy of the reconstruction can be assessed by some function of the n costs described by Equation (6). One possibility is the sum of the residuals,

$$\min_{\substack{W, H_i \geq 0 \\ H_i^T \mathbf{1}_r \leq \mathbf{1}_r}} \sum_{i=1}^n \|X_i - WH_i\|_F^2 + \beta v(W), \quad (7)$$

but this is equivalent to the original problem with pixel indices appropriately permuted to match the partitioning because $\sum_{i=1}^n \|X_i - WH_i\|_F^2 = \|X - WH\|_F^2$ where $X = [X_1^T X_2^T \dots X_n^T]^T$ and $H = [H_1^T H_2^T \dots H_n^T]^T$.

Alternatively, we could measure the error as the maximum of (6) across all patches. That is, we could solve

$$\min_{\substack{W, H_i \geq 0 \\ H_i^T \mathbf{1}_r \leq \mathbf{1}_r}} \max_{1 \leq i \leq n} \|X_i - WH_i\|_F^2 + \beta v(W). \quad (8)$$

By minimizing the maximum patch-residual, the decomposition approximates each patch with similar reconstruction error, including atypical patches containing the endmembers present in small proportions. Thus for HU, the W that minimizes (8) will provide a better fit for rare endmembers as desired.

a) Dual Problem: We apply a subgradient method to the dual of (8), but to simplify terminology we will consider the negative of the cost function and maximize its minimum value. By adding an auxiliary variable, τ , (8) can be reformulated as

$$\begin{aligned} \max_{\tau \in \mathbb{R}, W, \{H_i\}_{i=1}^n} \tau \\ \text{s.t. } \tau + \|X_i - WH_i\|_F^2 + \beta v(W) \leq 0, \\ H_i^T \mathbf{1}_r \leq \mathbf{1}_r, \text{ and } W, H_i \geq 0 \text{ for } 1 \leq i \leq n. \end{aligned} \quad (9)$$

Let $\lambda = [\lambda_1, \dots, \lambda_n]^T$ be a vector of Lagrange multipliers for the first n inequality constraints in (9). The Lagrangian is

$$\begin{aligned} \mathcal{L}(W, \{H_i\}_{i=1}^n, \tau, \lambda) &= \tau - \sum_{i \leq n} \lambda_i \tau \\ &\quad - \sum_{i \leq n} \lambda_i \left(\|X_i - WH_i\|_F^2 + \beta v(W) \right) \\ \text{s.t. } &H_i^T \mathbf{1}_r \leq \mathbf{1}_r, \text{ and } \lambda, W, H_i \geq 0. \end{aligned} \quad (10)$$

The dual cost function, $q(\lambda)$, is found by taking the supremum of (10) over W, H_i , and τ . The supremum over τ yields $q(\lambda) = +\infty$ unless $\lambda^T \mathbf{1}_n = 1$, in which case the first term is zero and the $\log \det$ -term can be moved outside the sum. Thus

$$q(\lambda) = \sup_{\substack{W, H_i \geq 0 \\ H_i^T \mathbf{1}_r \leq \mathbf{1}_r}} -\beta v(W) - \sum_i \lambda_i \|X_i - WH_i\|_F^2, \quad (11)$$

and the dual problem is given by

$$\min_{\lambda \in \mathbb{R}_+^n} q(\lambda) \text{ s.t. } \lambda^T \mathbf{1}_n = 1. \quad (12)$$

b) *Approximate Subgradient*: Inspired by a recent technique for solving minimax problems with subspace data [14], we propose a heuristic to minimize Problem (12) based on the subgradient method [15]. Recall that a vector $\mathbf{g} \in \mathbb{R}^n$ is a subgradient of $q: \mathbb{R}^n \rightarrow \mathbb{R}$ at $\mathbf{x} \in \text{dom } q$ if for all $\mathbf{z} \in \text{dom } q$,

$$q(\mathbf{z}) \geq q(\mathbf{x}) + \mathbf{g}^T (\mathbf{z} - \mathbf{x}). \quad (13)$$

To minimize (12), the subgradient method uses the iteration

$$\lambda^{(t+1)} = \Pi \left(\lambda^{(t)} - \alpha^{(t)} \mathbf{g}^{(t)} \right), \quad (14)$$

where $\Pi: \mathbb{R}^n \rightarrow \mathbb{R}^n$ is the projection onto the unit simplex that keeps $\lambda^{(t+1)}$ dual-feasible, and $\alpha^{(t)} > 0$ is a step size like $\alpha = a/t$ for $a > 0$. Other step sizes that also guarantee convergence can be found in textbooks such as [16].

At step t , suppose the supremum of Equation (11) is achievable for $\lambda^{(t)}$, and that $W^{(t)}$ and $\{H_i^{(t)}\}_{i=1}^n$ are the matrices which achieve that maximum. Classical subgradient theory says that the vector $\mathbf{g}^{(t)} \in \mathbb{R}^n$ defined as

$$\mathbf{g}^{(t)} = - \left[\|X_1 - W^{(t)} H_1^{(t)}\|_F^2, \dots, \|X_n - W^{(t)} H_n^{(t)}\|_F^2 \right]^T \quad (15)$$

is a subgradient to $q(\lambda^{(t)})$ [16]. However, the NMF subproblem represented by $q(\lambda^{(t)})$ is NP-hard, and thus computing $W^{(t)}$ and $\{H_i^{(t)}\}_{i=1}^n$ exactly is intractable.

Instead we use a fixed number of iterations of the min-vol NMF method of [12] to find approximate solutions to the supremum in Equation (11). This leads to an approximate subgradient, $\tilde{\mathbf{g}}$, and hence the heuristic nature of our method. Algorithm 1 summarizes our proposed approach. We initialize our algorithm using a pure-pixel search algorithm, namely the successive nonnegative projection algorithm (SNPA) from [17], as in min-vol NMF from [12].

IV. NUMERICAL EXPERIMENTS

Synthetic data created for the experiments follows a linear mixing model, so the i th sample/pixel is a b -dimensional vector,

$$\mathbf{x}_i = W \mathbf{h}_i + \eta \text{ for } i = 1, \dots, p, \quad (16)$$

and $\eta \sim \mathcal{N}(\mathbf{0}, \sigma_N^2)$ is additive white Gaussian noise. The data matrix, $X \in \mathbb{R}^{b \times p}$, can then be thought of as the raster-scan of an image with spatial dimensions $\sqrt{p} \times \sqrt{p}$. The last columns of W corresponds to rare endmembers that are present in a small proportion of the samples. More precisely, each column of H is distributed with a Dirichlet distribution using parameter $[0.05, \dots, 0.05]^T \in \mathbb{R}^r$ for samples with the rare endmembers¹, and $[0.05, \dots, 0.05, 0, \dots, 0]^T \in \mathbb{R}^r$ for those without. Pixels containing the rare endmembers are chosen by randomly selecting a rectangular region in the image (for each rare endmember) corresponding to the specified number of pixels. The small value of the Dirichlet parameter satisfies, with high probability, the sufficiently scattered condition necessary for identifiability. Additionally, any column of H

¹Since we use the Dirichlet distribution that generates columns of H that are sparse, rare endmembers are not present in all the samples with a non-zero Dirichlet parameter for that endmember.

Algorithm 1 Minimax min-vol NMF via dual subgradient

input Data: $X \in \mathbb{R}_+^{b \times p}$, window size: m , rank: r , step size: $a > 0$, volume penalty: $\tilde{\beta} > 0$, eigenvalue weight: $\delta > 0$, max iterations: *maxiter*, max subproblem iterations: *inneriter*

output $W^*, \{H_i^*\}_{i=1}^n$

- 1: $W, H \leftarrow$ approx. solution to $\|X - WH\|_F^2$ with SNPA [17]
- 2: $\{X_i \in \mathbb{R}_+^{b \times m}\}_{i=1}^n \leftarrow$ raster-scanned windows of X
- 3: $\{H_i \in \mathbb{R}_+^{r \times m}\}_{i=1}^n \leftarrow$ raster-scanned windows of H
- 4: $\lambda \leftarrow [1/n, \dots, 1/n]^T \in \mathbb{R}^n$
- 5: $\beta \leftarrow \tilde{\beta} \frac{\|X - WH\|_F^2}{\log \det(W^T W + \delta I_r)}$
- 6: $\tilde{\mathbf{g}} \leftarrow - [\|X_1 - WH_1\|_F^2, \dots, \|X_n - WH_n\|_F^2]^T$
- 7: $f(W, \{H_i\}_{i=1}^n) \leftarrow \min_{i \leq n} \{-\|X_i - WH_i\|_F^2\} - \beta v(W)$
- 8: $q(\lambda) \leftarrow \lambda^T \mathbf{g} - \beta v(W)$
- 9: $W^*, \{H_i^*\}_{i=1}^n \leftarrow W, \{H_i\}_{i=1}^n$
- 10: **for** $t = 1, \dots, \text{maxiter}$ **do**
- 11: $\alpha \leftarrow a/t$
- 12: $\lambda \leftarrow \Pi(\lambda - \alpha \tilde{\mathbf{g}})$
- 13: $X_\lambda \leftarrow [\sqrt{\lambda_1} X_1^T, \sqrt{\lambda_2} X_2^T, \dots, \sqrt{\lambda_n} X_n^T]^T$
- 14: **for** $p = 1, \dots, \text{inneriter}$ **do** % Min-vol NMF [12]
- 15: $H_\lambda \leftarrow [\sqrt{\lambda_1} H_1^T, \sqrt{\lambda_2} H_2^T, \dots, \sqrt{\lambda_n} H_n^T]^T$
- 16: $W \leftarrow \arg \max_{W \geq 0} -\|X_\lambda - WH_\lambda\|_F^2 - \beta v(W)$
- 17: $\{H_i\}_{i=1}^n \leftarrow \arg \max_{H_i \geq 0, H_i^T \mathbf{1}_r \leq 1} -\|X_i - WH_i\|_F^2$
- 18: $\tilde{\mathbf{g}} \leftarrow - [\|X_1 - WH_1\|_F^2, \dots, \|X_n - WH_n\|_F^2]^T$
- 19: $f(W, \{H_i\}_{i=1}^n) \leftarrow \min_{i \leq n} \{-\|X_i - WH_i\|_F^2\} - \beta v(W)$
- 20: $q(\lambda) \leftarrow \lambda^T \mathbf{g} - \beta v(W)$
- 21: **if** $f(W, \{H_i\}_{i=1}^n) > f(W^*, \{H_i^*\}_{i=1}^n)$ **then**
- 22: $W^*, \{H_i^*\}_{i=1}^n \leftarrow W, \{H_i\}_{i=1}^n$

whose maximum element is greater than 0.8 is resampled to avoid pixels that are too pure. This makes the scenario rather challenging; see Figure 1 for an illustration with $r = 4$, and a single rare endmember only present in 1% of the samples.

The parameter $\tilde{\beta}$ balances the data fidelity with the simplex volume. For Algorithm 1, patches are chosen as 10×10 squares that tessellate the image. Since a patch contains fewer samples than the entire image, $\tilde{\beta}$ is chosen smaller for Algorithm 1 ($\tilde{\beta} = 10^{-3}$) than for min-vol NMF ($\tilde{\beta} = 10^{-2}$, as recommended in [12]). The eigenvalue weight is $\delta = 10^{-1}$ for both methods. The step size for Algorithm 1 is $a = \frac{2}{\min_i \|X_i\|_F^2}$, and we allow each method 1000 total iterations (*maxiter* \times *inneriter*).

a) *Illustrative Example*: The first experiment illustrates the difference between min-vol NMF applied to the traditional least-squares objective function using [12] and to the minimax objective function via Algorithm 1. The endmember matrix,

$$W = \begin{pmatrix} 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 \\ 1 & 0 & 0 & 1 \end{pmatrix}, \quad (17)$$

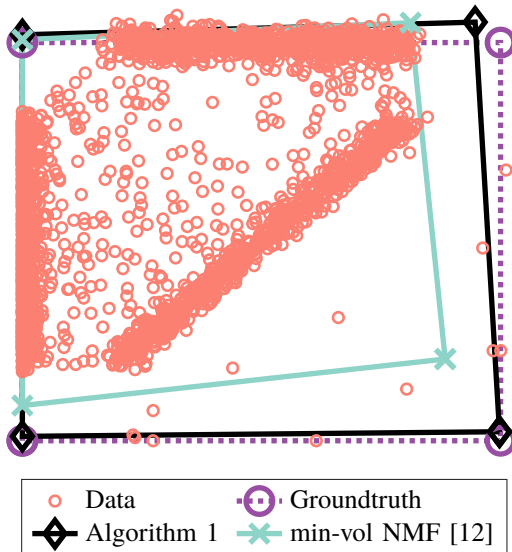


Fig. 1: True and estimated endmembers for the illustrative example projected onto the canonical basis vectors, \mathbf{e}_2 and \mathbf{e}_3 .

has $r = 4$ vectors in \mathbb{R}^4 , thus $b = 4$. We draw $p = 2500$ samples according to (16) with $\sigma_N^2 = 10^{-3}$, so that $X \in \mathbb{R}^{4 \times 2500}$. The last column of W is the rare element, present in 1% of samples.

Figure 1 shows the data and results projected onto the plane spanned by canonical basis vectors \mathbf{e}_2 and \mathbf{e}_3 . The data samples (pink circles) are generated from noisy convex combinations of the groundtruth endmembers (purple circles). The estimated endmembers using [12] are demarcated by turquoise x's and the estimated endmembers from the proposed method are the black diamonds. We observe the effect of the minimax reformulation clearly in this illustration. The endmember in the bottom right corner is the rare element, and although samples exist on all facets of the simplex, the least-squares estimate is further from the true endmember than the estimate from the proposed method. The relative error of reconstructing the endmembers, $\frac{\|W - W_{\text{est}}\|_F}{\|W\|_F}$ (after a proper permutation), is 17.1% for [12] and 4.8% for Algorithm 1 in this experiment.

Using the same data model, the solid lines in Figure 2 show the effect of noise on estimating endmembers (left) and reconstructing the data (right) averaged over 50 runs. Algorithm 1 (black diamonds) estimates the endmember matrix more accurately than min-vol NMF (turquoise x's) at all noise levels (Figure 2, left), with better estimates in $716/800 = 89.5\%$ of trials and an average difference in relative error of 15.5%. When $\sigma_N^2 \approx 1$, both methods perform poorly in endmember matrix estimation because the noise variance is on the same order as the variance of the endmembers ($\sigma_{w_i}^2 = 2$). In this case, the groundtruth endmembers may not provide good data fidelity because many noisy samples lie outside of the simplex defined by the columns of W . Thus the overall cost may be minimized by an inaccurate W that improves data fidelity. This is supported by the global reconstruction error (Figure 2, right), where both methods provide good data fidelity even at high levels of noise. As expected, min-vol NMF has lower

global reconstruction error in $732/800 = 90.3\%$ of trials because its criterion minimizes precisely this quantity. At low noise levels, however, the improvement is negligible.

b) *Synthetic HSI Data with Groundtruth*: The second experiment demonstrates the utility of the proposed method on more realistic synthetic data. Columns of the endmember matrix, W , are spectral signatures of $r = 10$ materials from the USGS Spectral Library [18]. The selected signatures are shown in Figure 3, however similar results arise from any randomly selected collection of signatures from [18]. The noisy bands 1-2, 221-224, and the water absorption bands 104-113, 148-167, have been removed from the data leaving $b = 188$ channels. The two spectra denoted by dashed lines in Figure 3, 'Chabazite HS193.3B' and 'Nepheline HS19.3', are used as rare endmembers, with nonzero Dirichlet parameters for 2% of samples. Using the model in (16), 2500 samples are generated to create $X \in \mathbb{R}^{188 \times 2500}$. Patches and hyperparameters are selected in the same way as in the first experiment.

This experiment is more challenging due to the number of endmembers, the additional rare endmember, the variance of the endmembers ($\min_i \sigma_{w_i}^2 \approx 25$, $\max_i \sigma_{w_i}^2 \approx 151$), and their spectral similarity (the minimum angle between two spectra is 0.06 radians). The relative error for this experiment is shown by the dashed lines in Figure 2. Even with these hurdles, Algorithm 1 (purple diamonds) generates better estimates of the endmember matrix than [12] (pink x's) in $524/800 = 65.5\%$ of trials, providing the most improvement when $\sigma_N^2 \leq 10^{-1}$ (Figure 2, left). For both methods we observe less improvement in relative endmember matrix error as a function of σ_N^2 than we saw in Experiment IV-b. This may be due to the higher signal-to-noise ratio in this experiment, or because the improvement to the 2 rare endmembers has a smaller impact on $\frac{\|W - W_{\text{est}}\|_F}{\|W\|_F}$ when $r = 10$. With data fidelity, on the other hand, a similar relationship exists between accuracy and noise as was observed in the first experiment (Figure 2, right). The method of [12] has lower relative error in 100% of trials but only improves on Algorithm 1 by 0.4% on average.

V. CONCLUSION

In this manuscript, we proposed a novel heuristic for minimax min-vol NMF. We demonstrated via synthetic examples that it improves the estimation of rare endmembers in HU, while maintaining good data fidelity. One advantage over existing methods is that the proposed technique does not rely on the pre-identification of pixels containing the rare materials.

Like all minimax techniques, the proposed method fits the samples with highest reconstruction error. Unfortunately this means endmember estimates are sensitive to outliers. However, this bug can be turned into a feature. Removing the support set (the patches with non-zero dual variables) after the subgradient algorithm has converged and repeating the process will eventually remove all outliers [19]. Future work could compute robust endmember estimates by recursively trimming outliers in this fashion and unmixing the outlier-free data.

Matlab code for the algorithm and numerical experiments is available at <https://sites.google.com/site/nicolasgillis/code>.

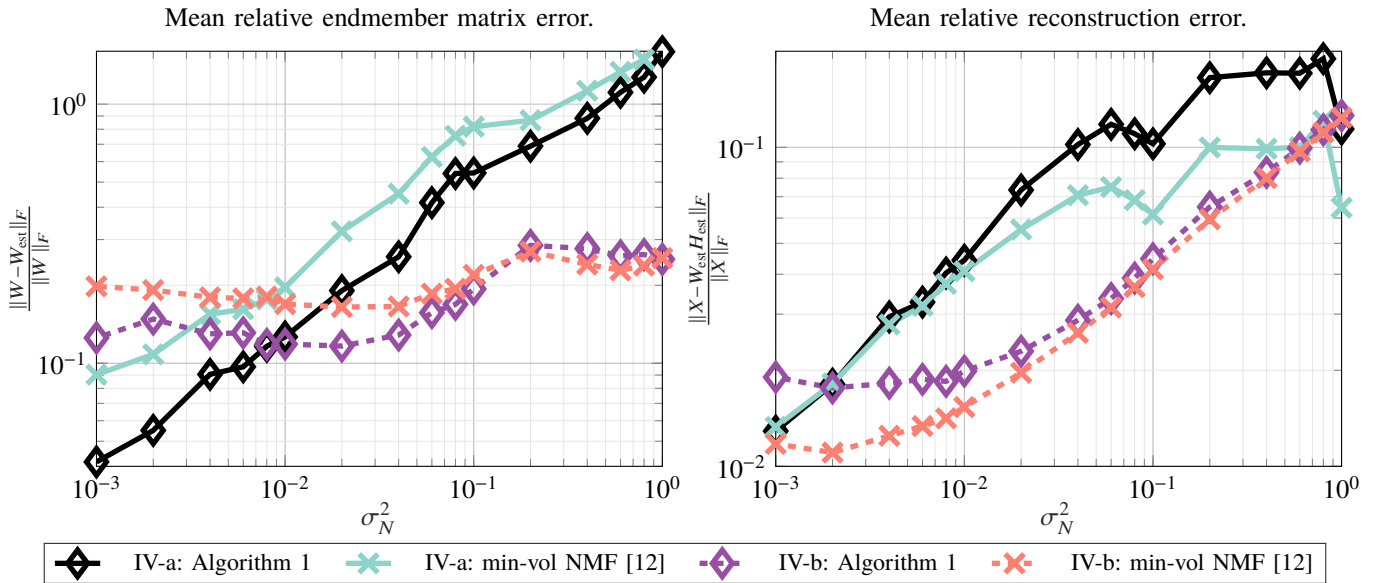


Fig. 2: Relative error comparisons for each the two experiments averaged over 50 runs. Experiment IV-a (solid lines) has 1 rare endmember present in 1% of samples, and Experiment IV-b (dashed lines) has 2 rare endmembers present in 2% of samples.

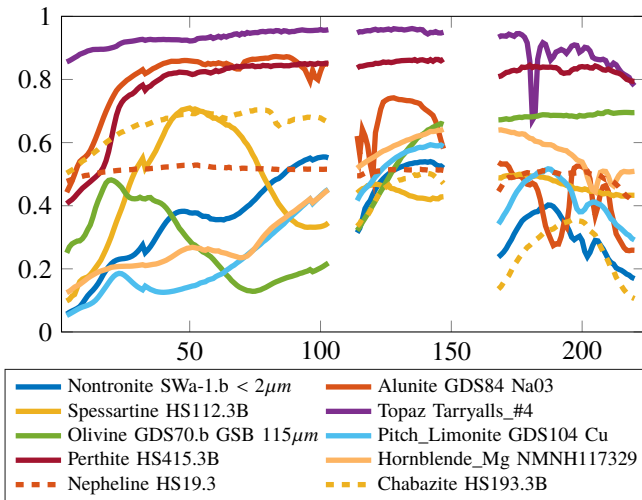


Fig. 3: Groundtruth endmember spectra for Experiment IV-b, taken from [18]. Dashed lines are the rare endmembers.

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